

# Logic Model

A conceptual model that displays

- 1) The components of a proposed project,  
and
- 2) The expected relationships among these  
components

# Logic Model Template

Inputs (Resources*)	Goals (measurable)	Strategies to achieve each goal	Activities to carry out each strategy	Performance indicators	Expected Outcomes
	Goal 1:	1.1:  _____  1.2:	1.1.1:  1.1.2:  _____  1.2.1:  1.2.2:	_____	
	Goal 2:	2.1:  _____  2.2:	2.1.1:  2.1.2:  _____  2.2.1:  2.2.2:	_____	
	Goal 3:	3.1:  _____  3.2:	3.1.1:  3.1.2:  _____  3.2.1:  3.2.2:	_____	

\* -institutional, other existing funding, proposed funding source

# LOGIC MODEL ATTRIBUTES

- Provides a straight forward mechanism for proposal development
- Follows a logical format
- Facilitates a broad look of the overall project

# Key Logic Model Components

## **Inputs**

- What resources (institutional or other existing funds) will be available in support of the proposed project?

## **Goals (Tied to Measurable Objectives)**

- What does the proposed project intend to accomplish?

## **Strategies for Achieving Each Goal**

- Ideas for reaching the goals

## **Activities to Carry Out Each Strategy**

- Specific project activities designed to address the strategies

# Key Logic Model Components cont.

## **Performance Indicators**

-What measures will be used to indicate whether the goals of the project are being reached?

## **Expected Outcomes**

– What benefits, changes, or results do you anticipate would derive from your activities?

# About Goals and Objectives

- Goals are general statements of intent
- Objectives are specific measurable statements of intent that, if met, will result in achievement of the goals

# Examples of Goals and Objectives

Goal: Improve student learning of freshman-level mathematics

Objective: Increase the percent of students who pass College Algebra from 40% during the 2009 Academic Year to 70% during the 2011 Academic Year